

About Ian Livingstone OBE

Ian Livingstone is Life President of Eid's and one of the UK's founding fathers of interactive entertainment. In 1975 he co-founded Games Workshop and launched Dungeons & Dragons in Europe. In 1977 he published White Dwarf, the UK's first interactive games magazine and was its editor for five years. In 1982 he co-wrote The Warlock of Foretop Mountain with Steve Jackson, the first Fighting Fantasy interactive game book. The series sold in excess of 16 million copies in 25 languages. He wrote many of the international best-sellers including Death-trap Dungeon.

In 1984 he invested in Domark, one of the first UK computer games publishers, designing the company's first game Eureka. He joined the board in 1992 and helped merge the company with Eidos Technologies.

Following a full listing on the London Stock Exchange in 1995, he served as Executive Chairman of Eidos plc until 2002, and subsequently as Creative Director. At Eidos he helped to secure many of the company's major franchises including Tomb Raider and Hitman.

He is a Non-Executive Director of SocialGO plc, Non-Executive Director of UKIE, Chair of Skillset's Computer Games Skills Council, Vice Chair of the BAFTA Games Committee and an advisor to the British Council.

He was awarded an OBE, a BAFTA Special Award, a British Inspiration Award and an Honorary Doctorate of Technology by the University of Abertay, Dundee for his contribution to the UK computer and video games industry.